

Ebbles Miniatures

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1:60 SCALE CARDSTOCK MODEL



ARES VULCAN

MODEL INFORMATION

4 PAGES, 42 PARTS TOTAL

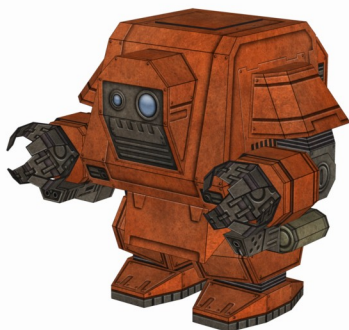
DIMENSIONS: 2.5" TALL x 2.5" WIDE x 2.25" LONG (64mm x 64mm x 58mm)

DIFFICULTY LEVEL: INTERMEDIATE (SOME CARD MODELING EXPERIENCE RECOMMENDED)

RECOMMENDED CARD WEIGHT: 175-225gsm (67-110lb)

COMPATIBLE WITH 28mm SIZED MINIATURES

RED



GREEN



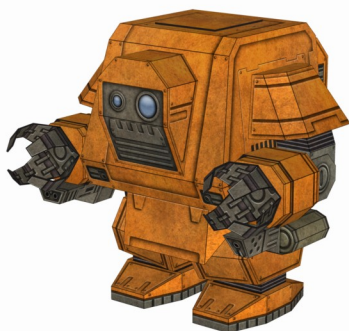
BLUE



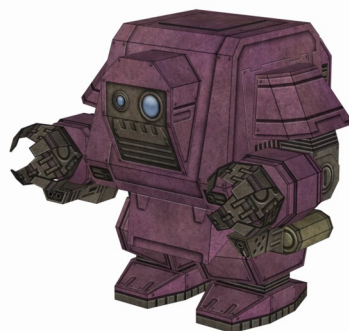
YELLOW



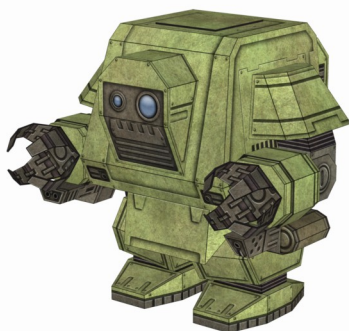
ORANGE



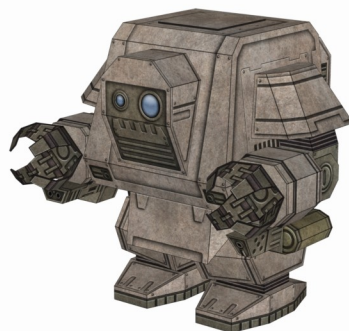
PURPLE



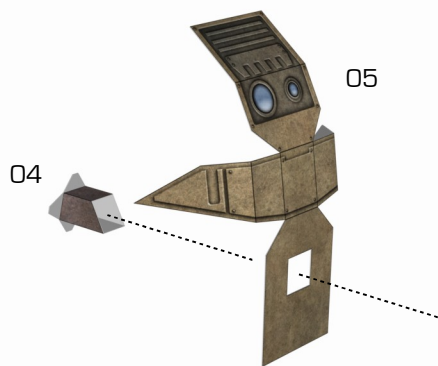
LIGHT GREEN



LIGHT GRAY



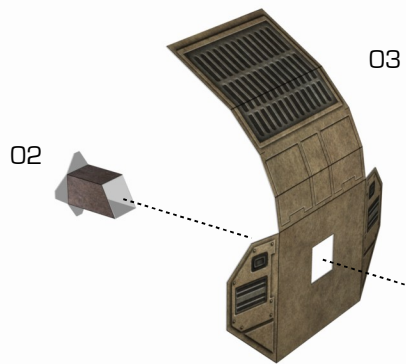
HEAD 1



HEAD COMPLETED



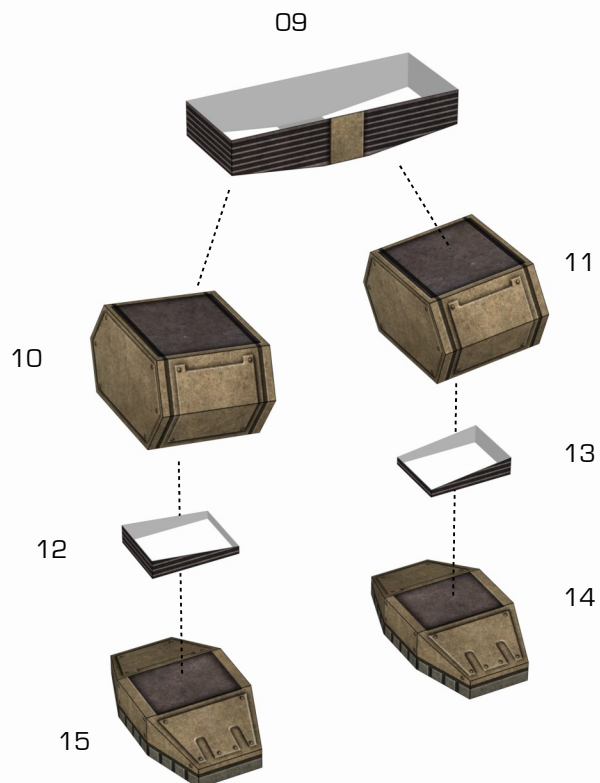
ENGINE 1



ENGINE COMPLETED

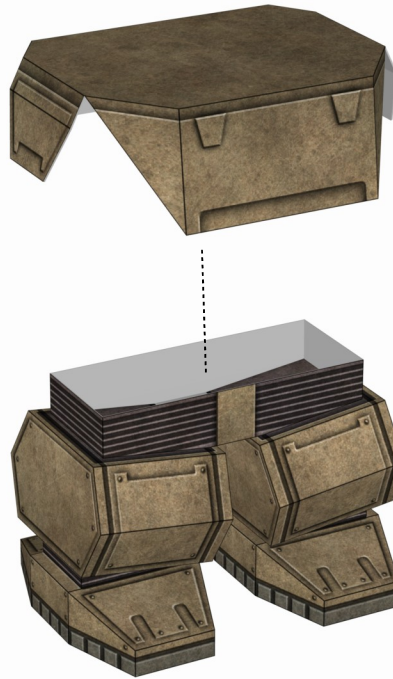


SUSPENSION 1



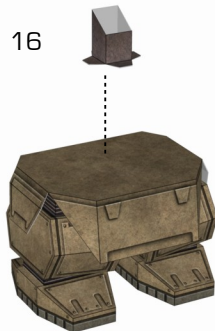
SUSPENSION 2

08

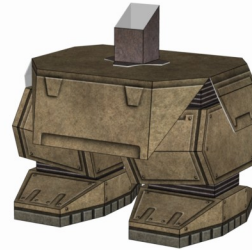


SUSPENSION PEG

16

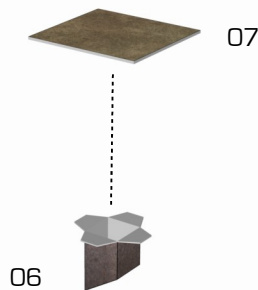


SUSPENSION COMPLETED



TOP PLATE 1

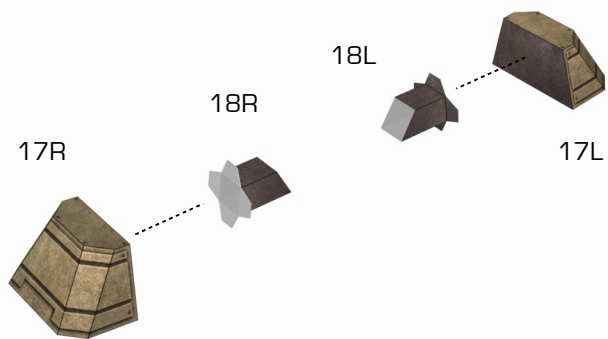
07



TOP PLATE COMPLETED



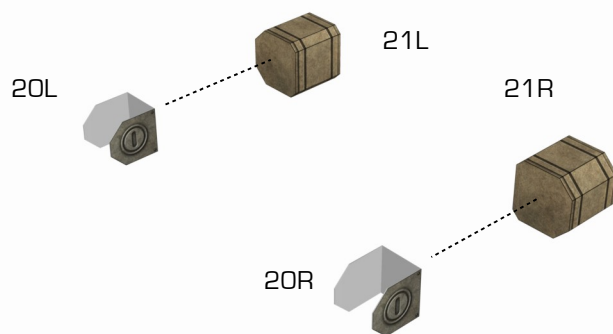
SHOULDERS/SHOULDER PEGS



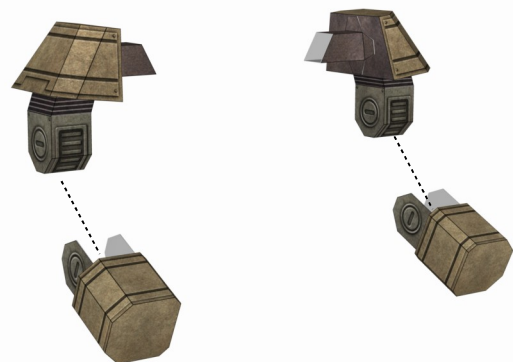
SHOULDERS/ELBOWS



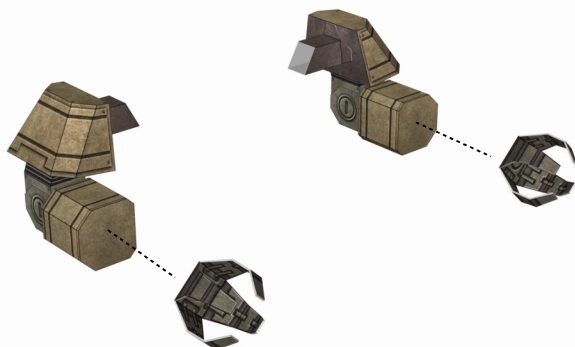
FOREARMS/ELBOWS



FOREARMS TO SHOULDERS

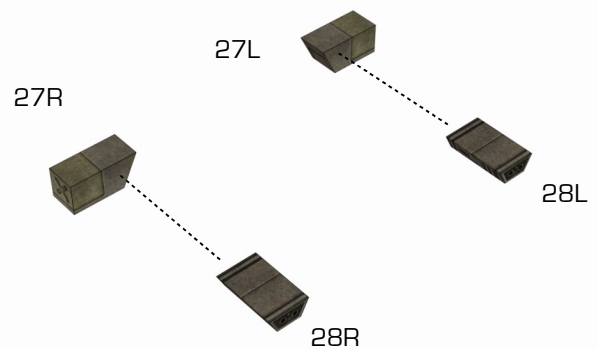


MANIPULATOR CLAWS

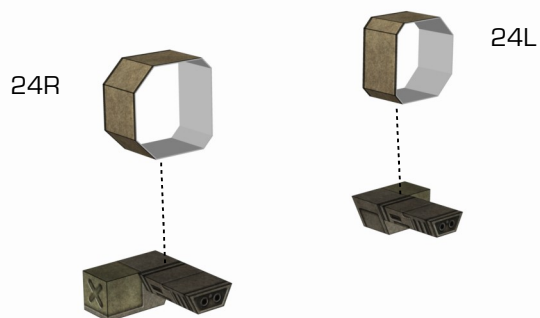


Glue 22R/L and 23R/L back to back to form the claws.

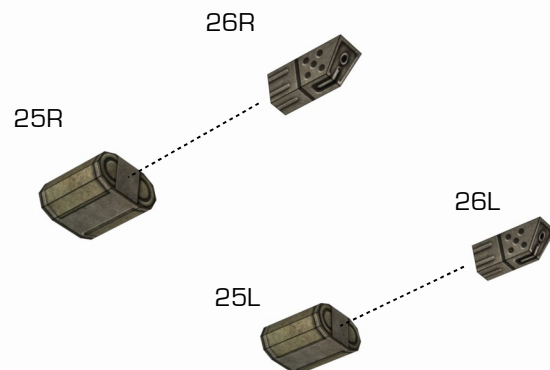
UNDERARM GUN UNITS 1



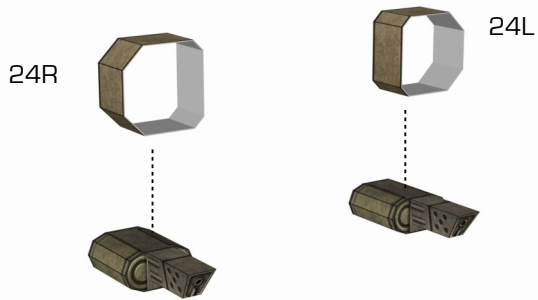
UNDERARM GUN UNITS 2



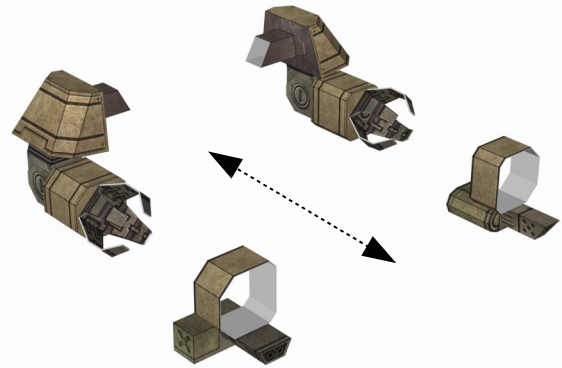
UNDERARM FLAME UNITS 1



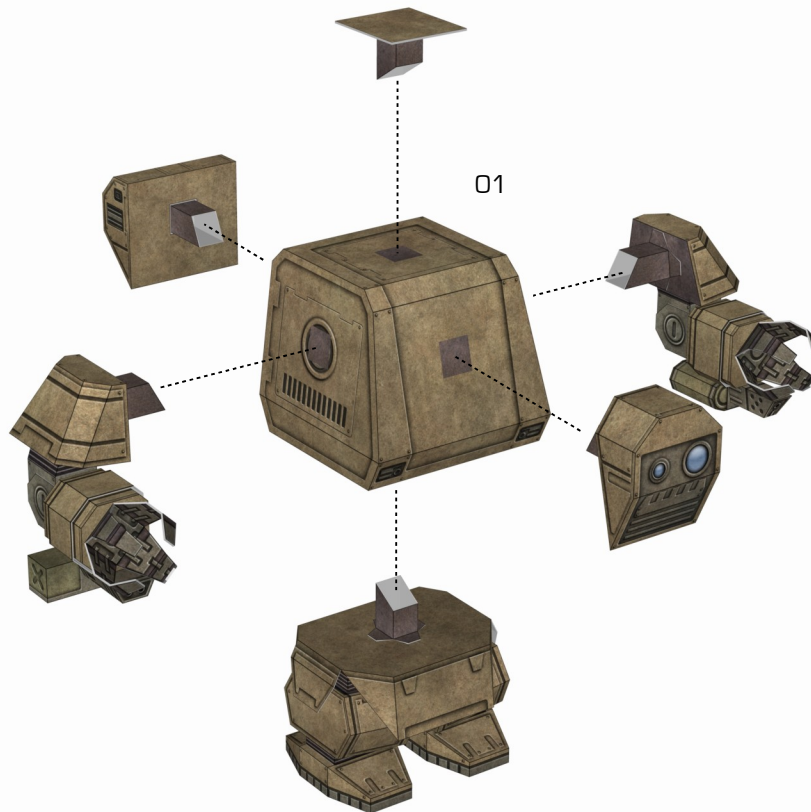
UNDERARM FLAME UNITS 2



SLIDE ON/OFF AS DESIRED



FINAL ASSEMBLY



Do not glue any of these parts to the torso block. They are designed to be removable!

HARDPOINT PEG/INTERFACE SYSTEM

The arms, suspension, top plate, and head are designed to slot into the torso block. When you see an interface area on the torso that resembles the image to the right, cut through the X inside the square. This forms 4 triangular tabs, which should be folded inwards a little.

The hardpoint pegs on the various options are simply pushed through the interface areas. This allows options to be removed and changed at will.

